

Publications

Jean-Daniel Boissonnat

6 août 2019

Table des matières

1 Books	2
2 Edited books and special issues	2
3 Book chapters	2
4 Scientific journals	4
5 Conference papers	9
6 Patents	16
7 Software	17

1 Books

1. Géométrie algorithmique. Ediscience international, 1995. In collaboration with M. Yvinec.
2. Algorithmic Geometry. Cambridge University Press, 1998. In collaboration with M. Yvinec.
3. Géométrie algorithmique : des données géométriques à la géométrie des données. Collège de France/Fayard, 2017.
4. Geometric and Topological Inference. Cambridge University Press, 2018. In collaboration with F. Chazal and M. Yvinec.

2 Edited books and special issues

1. Techniques de la robotique, Tome 1 : Architectures et commandes, Tome 2 : Perception et planification, Hermès, 1988. In collaboration with B. Faverjon and J.P. Merlet.
2. Geometry and Robotics, Springer Verlag, LNCS No. 391, 1989. In collaboration with J.P. Laumond.
3. Raisonnement géométrique, Numéro spécial de la revue d'intelligence artificielle, Vol. 3 No.2, 1989. In collaboration with J.P. Laumond.
4. Geometric Computing, special issue of the International Journal of Computational Geometry and Applications, Vol. 11, No. 1, 2001.
5. Algorithmic Foundations of Robotics V, Springer 2004. In collaboration with J. Burdick, K. Goldberg, S. Hutchinson.
6. Computational Geometry, Theory and Applications, Vol. 35 No. 1-2, August 2006. Special issue on the 20th ACM Symposium on Computational Geometry. In collaboration with J. Snoeyink.
7. Discrete and Computational Geometry, Vol. 36, No 4, December 2006. Special issue on the 20th ACM Symposium on Computational Geometry. In collaboration with J. Snoeyink.
8. Effective Computational Geometry for Curves and Surfaces, Springer, 2006. In collaboration with M. Teillaud.
9. Curves and Surfaces, Proc. of the 7th International Conference, Avignon, France, August 24-30, 2010, In collaboration with P. Chenin, A. Cohen, C. Gout, T. Lyche, M-L. Mazure and L. Schumaker. Springer Verlag LNCS Vol. 6920, 2012.

3 Book chapters

1. Complexité Géométrique et Robotique, chapitre de “Techniques de la robotique”, Hermès 1988.

2. Review of “An $n \log n$ algorithm for determining the congruity of polyhedra” by K. Sugihara, *The Robotics Review*, MIT Press, 1989.
3. A practical exact motion planning algorithm for polygonal objects amidst polygonal obstacles, *Lecture Notes in Computer Science No 391* (1989). In collaboration with F. Avnaim and B. Faverjon.
4. Automatic Modelling of Three-Dimensional Objects. In *Concise Encyclopedia of Modelling and Simulation*, D. P. Atherton and P. Borne Ed., Pergamon Press, 1992.
5. Application Challenges to Computational Geometry : CG Impact Task Force Report. (1996). In *Contemporary Mathematics : Advances in Discrete and Computational Geometry*, B. Chazelle , J. E. Goodman and R. Pollack Ed., American Mathematical Society, 1999. In collaboration with Computational Geometry Impact Task Force.
6. Optimal trajectories for nonholonomic mobile robots. In Jean-Paul Laumond, editor, *Robot Motion Planning and Control*, pp. 93–169, Springer, 1998. In collaboration with P. Souères.
7. Voronoi diagrams, triangulations and surfaces. In *Differential Geometry and Topology, Computational Geometry* J-M. Morvan and M. Boucetta Ed., NATO Science Series III : Computer and Systems Sciences, Vol. 197, 2005.
8. Curved Voronoi diagrams. In *Effective Computational Geometry for Curves and Surfaces*, Springer, 2006. In collaboration with C. Wormser and M. Yvinec.
9. Meshing of surfaces. In *Effective Computational Geometry for Curves and Surfaces*, Springer, 2006. In collaboration with D. Cohen-Steiner, B. Mourrain, G. Rote and G. Vegter.
10. Skeletal Structures. In Leila de Floriani and Michela Spagnuolo, editors, *Shape Analysis and Structuring, Mathematics and Visualization*. Springer, Berlin, 2007. In collaboration with S. Biasotti, D. Attali, H. Edelsbrunner, G. Elber, M Mortara, G. Sanniti di Baja, M. Spagnuolo, M. Tanase.
11. Stability and computation of medial axes : a state-of-the-art report. In *Mathematical Foundations of Scientific Visualization, Computer Graphics, and Massive Data Exploration*, T. Möller, B. Hamann and B. Russell Ed., Springer, series Mathematics and Visualization In collaboration with D. Attali and H. Edelsbrunner, 2009.
12. From Segmented Images to Good Quality Meshes Using Delaunay Refinement In *Emerging Trends in Visual Computing*, F. Nielsen (Ed.). In collaboration with J-P. Pons and M. Yvinec, 2009.
13. Topological Data Analysis. In *Informatique Mathématique : une photographie en 2013*. Presse Universitaires de Perpignan, 2013. In collaboration with F. Chazal, M. Yvinec.

4 Scientific journals

1. Stable matching between a hand structure and an object silhouette. IEEE Trans. on PAMI. Nov.1982
2. Polyhedral Approximation of 3-D objects without holes, Computer Vision and Image Processing 25, 169-183 (1984). In collaboration with O. Faugeras, M. Hebert and P. Mussi.
3. Geometric Structures for 3-D shape Representation, ACM Trans. on Graphics, Octobre 1984.
4. Shape reconstruction from planar cross-sections, Computer Vision and Image Processing, 44, 1-29 (1988).
5. Polygon placement under translation and rotation, RAIRO Informatique Théorique, Vol.23, No. 1, 1989. In collaboration with F. Avnaim.
6. An optimal Algorithm for the Boundary of a Cell in a Union of Rays, Algorithmica (1990) 5 : 573-590. In collaboration with P. Alevizos and F. Preparata.
7. Representing Stereo Data with the Delaunay Triangulation, Artificial Intelligence, 44 (1990), 41-87. In collaboration with O. Faugeras and E. Lebras.
8. Non convex contour reconstruction, Journal of Symbolic Computation, Vol. 10, pp. 225–252 (1990). In collaboration with P. Alevizos and M. Yvinec.
9. Informatique et géométrie : quand l'ordinateur remplace la règle et le compas. Annales des Mines (Mai 1991).
10. Computing the union of 3-colored triangles, The Int. Journal of Computational Geometry and Applications, Vol.1, pp. 187–196 (1991). In collaboration with O. Devillers and F. Preparata.
11. Application of Random Sampling to On-line Algorithms in Computational Geometry, Discrete and Computational Geometry, Vol. 8, pp. 51–71 (1992). In collaboration with O. Devillers, R. Schott, M. Teillaud and M. Yvinec.
12. Probing a scene of non convex polyhedra, Algorithmica, Vol. 8, pp. 321–342 (1992). In collaboration with M. Yvinec.
13. Garer un robot mobile. Courrier du CNRS, dossier scientifique sur la recherche en informatique (FÃ©vrier 1993). In collaboration with J-P. Laumond.
14. On the randomized construction of the Delaunay Tree, Theoretical Computer Science, Vol. 112, pp. 339–354 (1993). In collaboration with M. Teillaud.
15. An on-line construction of higher voronoi diagrams and its randomized analysis, Algorithmica, Vol. 9, pp.329–356 (1993). In collaboration with O. Devillers and M. Teillaud.

16. Shortest paths of bounded curvature in the plane. *Internat. J. Intell. Syst.*, Vol. 10, pp. 1–16 (1994). In collaboration with André Cérézo and Juliette Leblond.
17. Computing Connolly Surfaces. *J. Mol. Graphics*, 12 :61–62 (1994). In collaboration with O. Devillers, J. Duquesne and M. Yvinec.
18. Motion planning for a spider robot, *Internat. J. Comput. Geom. Appl.*, Vol. 5, No 1–2, 1995. In collaboration with O. Devillers, L. Donati and F. Preparata.
19. Output sensitive construction of the Delaunay triangulation of constrained point sets, *Internat. J. Comput. Geom. Appl.*, Vol. 6, No 1, 1996. In collaboration with A. Cerezo, O. Devillers and M. Teillaud.
20. Randomized construction of the upper envelope of surface patches in three dimensions. *Comput. Geom. Theory Appl.*, Vol. 5, 1996. In collaboration with K. Dobrindt.
21. On computing four-finger equilibrium and force-closure grasps of polyhedral objects. *Internat. J. Robotics Research*, 1996. In collaboration with J. Ponce, S. Sullivan and J-P. Merlet.
22. An algorithm for constructing the convex hull of a set of spheres in dimension d . *Comput. Geom. Theory Appl.* 6, 1996, pp. 123-130. In collaboration with A. Cerezo, O. Devillers, J. Duquesne and M. Yvinec.
23. Evaluating signs of determinants using single-precision arithmetic. *Algorithmica* 17, 1997, pp. 111-132. In collaboration with F. Avnaim, O. Devillers, F. Preparata and M. Yvinec.
24. Slicing Minkowski Sums for Satellite Antenna Layout. *Computer-Aided Design* 30 No 4, 1998. In collaboration with E. de Lange and M. Teillaud.
25. Voronoi diagrams in higher dimensions under certain polyhedral distance functions. *Discrete and Comp. Geom.* 19, 1998, pp. 473-484. In collaboration with M. Sharir, B. Tagansky and M. Yvinec.
26. Shortest plane paths with bounded derivative of the curvature. *C. R. Acad. Sci.*, t. 329, Série I :613-618, 1999. In collaboration with André Cérézo, Elena Degtioriora-Kostova, Vladimir Kostov and Juliette Leblond.
27. Convex tours of bounded curvature. *Comput. Geom. Theory Appl.*, 13 :149–160, 1999. In collaboration with Jurek Czyzowicz, Olivier Devillers, Jean-Marc Robert and Mariette Yvinec.
28. Le calcul géométrique. *Techniques et Sciences Informatiques*. Vol. 19, pp. 93–99 (2000).
29. Robust plane sweep for intersecting segments. *SIAM J. on Computing* 29 (2000), pp. 1401-1421. In collaboration with F. Preparata.
30. Line and curve segment intersection with restricted predicates. *Comput. Geom. Theory Appl.*, Vol. 16, pp. 35–52 (2000). In collaboration with Jack Snoeyink.

31. Computing Largest Circles Separating Two Sets of Segments, Internat. J. Comput. Geom. Appl., Vol. 10, No. 1 (2000) 41-53. In collaboration with Jurek Czyzowicz, Olivier Devillers, Jorge Urrutia and Mariette Yvinec.
32. Motion Planning of Legged Robots. SIAM J. Comput. 30, No. 1 (2000), pp. 218-246. In collaboration with O. Devillers and S. Lazard.
33. Circular separability of polygons. Algorithmica 30 (2001), pp. 67-82. In collaboration with Jurek Czyzowicz, Olivier Devillers and Mariette Yvinec.
34. 3D volumetric modelling of Cadomian terranes (Northern Brittany, France) : an automatic method using Voronoï diagram. Tectonophysics, Vol. 331 (1-2) (2001) pp. 181-196. In collaboration with G. Courrioux, S. Nullans, A. Guillen, P. Repusseau, X. Renaud, M. Thibaut.
35. Natural neighbour coordinates of points on a surface. Comput. Geom. Theory Appl., Vol. 19, No 2-3, July 2001. In collaboration with F. Cazals.
36. Coarse-to-fine surface simplification with geometric guarantees. Comput. Graph. Forum 20(3) : (2001). In collaboration with F. Cazals.
37. An elementary algorithm for reporting intersections of red/blue curve segments. Comp. Geom. Theory Appl. 21 (2002) 167-175. In collaboration with A. Vigneron.
38. Triangulations in CGAL. Comput. Geom. Theory Appl. Vol. 22 (2002) 5-19 In collaboration with O. Devillers, S. Pion, M. Teillaud, M. Yvinec.
39. Smooth surface reconstruction via natural neighbour interpolation of distance functions. Comput. Geom. Theory Appl. Vol. 22 (2002) 185-203. In collaboration with F. Cazals.
40. An algorithm for computing a convex and simple path of bounded curvature in a simple polygon. Algorithmica, 34 :109-156, 2002. In collaboration with S. Ghosh, T. Kavitha, S. Lazard.
41. Computing the diameter of a point set. Internat. J. Comp. Geom. Appl. Vol 12, No 6, 489-510, 2002 In collaboration with G. Malandain.del
42. Planification et simulation de chirurgie mini-invasive robotisée. Comptes rendus Biologies, Vol. 325, No 4, pp. 321-326, 2002. In collaboration with Ève Coste-Manière, Louaï Adhami, Renaud Severac-Bastide, Alain Carpentier.
43. Reconstruire des surfaces pour l'imagerie. in L'explosion des mathématiques. SMF-SMAI, 2002.
44. Complexity of the Delaunay triangulation of points on polyhedral surfaces. Discrete and Comp. Geometry, Vol. 30, No 3, 2003. In collaboration with D. Attali.
45. A polynomial-time algorithm for computing a shortest path of bounded curvature amidst moderate obstacles. Internat. J. Comp. Geom. Appl., Vol. 13, No 3 (2003) In collaboration with S. Lazard.

46. A local coordinate system on a surface. Computer Aided Design, Vol. 36, pp. 161-174 (2004). In collaboration with J. Flototto.
47. A Linear Bound on the Complexity of the Delaunay Triangulation of Points on Polyhedral Surfaces. Discrete and Comp. Geometry 31 : 369–384 (2004). In collaboration with D. Attali.
48. From arteriographies to computational flow in saccular aneurisms : the INRIA experience. Medical Image Analysis. Volume 9, Issue 2, pp. 101-177 (April 2005). In collaboration with R. Chaine, P. Frey, G. Malandain, S. Salmon, E. Saltel, M. Thiriet.
49. Provably good sampling and meshing of surfaces. Graphical Models, 67 (2005) 405-451. In collaboration with S. Oudot.
50. A Lagrangian approach to dynamic interfaces through kinetic triangulations of the ambient space. Computer Graphics Forum, Vol. 26 (2), 2007. In collaboration with J-P. Pons.
51. Learning smooth shapes by probing. Comput. Geom. Theory Appl. 37(1) : 38-58 (2007) In collaboration with L. Guibas, S. Oudot.
52. Isotopic implicit surface meshing. Discrete and Computational Geometry, 39 : 138-157, 2008. In collaboration with D. Cohen-Steiner, G. Vegter.
53. Provably Good 2D Shape Reconstruction from Unorganized Cross-Sections. Computer Graphics Forum, 27 :1403-1410, 2008. In collaboration with P. Memari
54. Anisotropic diagrams : the Labelle Shewchuk approach revisited. Theoretical Comp. Science 408, 2008. In collaboration with C. Wormser, M. Yvinec.
55. Manifold reconstruction in arbitrary dimensions using witness complexes. Discrete and Comp. Geom. Vol 42, No 1, 2009 In collaboration with L. Guibas, S. Oudot.
56. Feature preserving Delaunay mesh generation from 3D multi-material images. Computer Graphics Forum, 28 :1455-14645, 2009. Note : Special issue for EUROGRAPHICS Symposium on Geometry Processing. In collaboration with Dobrina Boltcheva, Mariette Yvinec.
57. On Bregman Voronoi diagrams. Discrete and Comp. Geom. (2), 2010. In collaboration with F. Nielsen and R. Nock.
58. Triangulating Smooth Submanifolds with Light Scaffolding. Mathematics in Computer Science, 4(4) :431-462, 2011. In collaboration with A. Ghosh.
59. Geometric Tomography with Topological Guarantees. Discrete and Computational Geometry, Vol. 50, No 4, December 2013. In collaboration with O. Amini, P. Memari.
60. Manifold Reconstruction Using Tangential Delaunay Complexes. Discrete and Comp. Geom., Vol 51, No 1, January 2014. In collaboration with A. Ghosh.

61. The stability of Delaunay triangulations. *Int. J. on Computational Geometry and Applications (IJCGA)*. Vol. 23, No 4 & 5, pp. 303–333 (2014). In collaboration with R. Dyer, A. Ghosh.
62. The simplex tree : an efficient data structure for general simplicial complexes. *Algorithmica*. Vol. 70, No. 3 (2014). In collaboration with C. Maria.
63. Delaunay stability via perturbation. *Int. J. on Computational Geometry and Applications (IJCGA)*. Vol. 24, No. 2 (2014). In collaboration with R. Dyer, A. Ghosh.
64. CGALmesh : a generic framework for Delaunay mesh generation. *ACM Trans. on Math. Software*, october 2014 (TOMS). In collaboration with C. Jamin, P. Alliez, M. Yvinec.
65. Anisotropic Delaunay Meshes of Surfaces. *ACM Trans. on Graphics*, Vol. 34, No 2, March 2015. In collaboration with K-L. Shi, J. Tournois, M. Yvinec.
66. Anisotropic Delaunay Mesh Generation. *SIAM Journal on Computing*, Vol. 44, Issue 2, 2015. In collaboration with C. Wormser, M. Yvinec.
67. The Compressed Annotation Matrix : an Efficient Data Structure for Computing Persistent Cohomology, *Algorithmica* Vol. 73, No 3, 2015. In collaboration with T. Dey, C. Maria.
68. On the complexity of the representation of simplicial complexes by trees. *Theoretical Computer Science*. Vol. 617, pp. 28-44, 2016. In collaboration with D. Mazauric.
69. Building Efficient and Compact Data Structures for Simplicial Complexes. *Algorithmica*. Vol. 79, No 2, 2017. In collaboration with Karthik C. S., S. Tavenas.
70. Only distances are required to approximate submanifolds. *Comput. Geom. (CGTA)* 66 : 32-67, 2017. In collaboration with R. Dyer, A. Ghosh.
71. Delaunay triangulation of manifolds. *J. of Foundations on Computational Mathematics*. Vol. 18, No 2, 2018. In collaboration with R. Dyer, A. Ghosh.
72. An obstruction to Delaunay triangulations in Riemannian manifolds. *Discrete and Comp. Geom.* Vol. 59, No 1, 2018. In collaboration with R. Dyer, A. Ghosh and N. Martynchuk.
73. An Efficient Representation for Filtrations of Simplicial Complexes. *ACM Transactions on Algorithms (TALG)*, Volume 14 Issue 4, August 2018. In collaboration with Karthik C.S.
74. Anisotropic triangulations via discrete Riemannian Voronoi diagrams. To appear in *SIAM Journal on Computing*, Volume 48, Issue 3, Page 1046-1097, January 2019. In collaboration with M. Rouxel-Labbé, M. Wintraecken.

75. Computing persistent homology with various coefficient fields in a single pass. *Journal of Applied and Computational Topology (APCT)*, Volume 3, Issue 1-2, June 2019. In collaboration with C. Maria.
76. The reach, metric distortion, geodesic convexity and the variation of tangent spaces. *Journal of Applied and Computational Topology (APCT)*, Volume 3, Issue 1-2, June 2019. In collaboration with A. Lieutier, M. Wintraecken.
77. Kernelization of the Subset General Position problem in Geometry. Submitted to *SIAM J. on Discrete Mathematics (SIDMA)*. In collaboration with K. Dutta, A. Ghosh, S. Kolay.
78. Strong Collapse for Persistence. Submitted to *Journal of Applied and Computational Topology (APCT)*. In collaboration with D. Pareek, S. Pritam.
79. Randomized incremental construction of Delaunay triangulations of nice point sets. Submitted to *Discrete and Computational Geometry (DCG)*. In collaboration with Olivier Devillers, Kunal Dutta, Marc Glisse.
80. Local conditions for triangulating submanifolds of Euclidean space. Submitted to *Discrete and Computational Geometry (DCG)*. In collaboration with R. Dyer, A. Ghosh, A. Lieutier, M. Wintraecken.

5 Conference papers

1. Modélisation et estimation /identification par variables d'état de la dynamique des satellites non rigides, GRETSI, Nice (Juin 1981). In collaboration with C. Darmon.
2. A New Approach to the Problem of Acquiring Randomly oriented Work-pieces out of a bin, Int. Joint Conf. on Artificial Intelligence, Vancouver (Août 1981). In collaboration with F. Germain.
3. Triangulation of 3-D Objects. Int. Joint Conf. on Artificial Intelligence, Vancouver (Août 1981). In collaboration with O. Faugeras.
4. Positionnement stable d'une pince le long d'une silhouette. Congrès AFCET Intelligence Artificielle et Reconnaissance des Formes, Nancy (Octobre 1981).
5. Toward a flexible vision system. Int. Symp. on Industrial Robots, Paris (Juin 1982). In collaboration with O. Faugeras, F. Germain, G. Kryze, M. Hebert, J. Ponce.
6. Representation of objects by triangulating points in 3-D space. Int. Conf. on Pattern Recognition, Munich (Oct. 1982).
7. La triangulation de Delaunay et la représentation des formes bi et tridimensionnelles. Congrès AFCET Intelligence Artificielle et Reconnaissance des Formes, Paris (Janvier 1984).

8. Manipulation automatique de pièces industrielles en vrac planaire. Premier colloque image GRETSI-CESTA Biarritz (mai 1984). In collaboration with N. Ayache, B. Bollack, B. Faverjon.
9. Automatic Handling of Overlapping Workpieces, Int. Conf. on Pattern Recognition, Montreal (Juillet 1984). In collaboration with N. Ayache, B. Bollack, B. Faverjon.
10. Use of the Delaunay triangulation for the identification, and the localization of objects, IEEE Conf. on Computer Vision and Pattern Recognition San Francisco. 1985. In collaboration with P. Kofakis.
11. Reconstruction of solids from planar cross-sections, IEEE Conf. on Computer Vision and Pattern Recognition San Francisco, 1985.
12. Reconstruction of solids, 1st ACM Symp. on Computational Geometry, Baltimore (Juin 1985)
13. An automatic solid modeler for robotics applications, Int. Symp. of Robotics Research, Gouvieux (Oct.1985).
14. A hierarchical object-centered representation of objects : the Delaunay tree, 2nd ACM Conf. on Computational Geometry, Yorktown Heights (Juin 1986). In collaboration with M. Teillaud.
15. Use of the Delaunay Triangulation for representing Stereo Data, IEEE Conf. on Computer Vision and Pattern Recognition, Miami, July 1986.
16. Simultaneous containment of several polygons, 3rd ACM Symp. on Computational Geometry, Waterloo (Juin 1987). In collaboration with F. Avnaim.
17. An optimal $O(N \log N)$ algorithm for contour reconstruction from rays, 3rd ACM Symp. on Computational Geometry, Waterloo (June 1987). In collaboration P. Alevizos, M. Yvinec.
18. Non-heuristic estimation of object shapes and locations from partial information, NATO Advanced Research Workshop on Sensor devices and Systems for Robotics, Barcelone (Octobre 1987), Springer-Verlag (NATO series Vol. F52), 1987.
19. Représentation des données stéréo par la triangulation de Delaunay, Congrès AFCET Intelligence Artificielle et Reconnaissance des Formes, Antibes (Nov. 1987). In collaboration with O. Faugeras, E. Lebras.
20. Placement automatique de formes : une approche géométrique, Congrès AFCET Intelligence Artificielle et Reconnaissance des Formes, Antibes (Nov. 1987). In collaboration with F. Avnaim.
21. Polygon placement under translation and rotation, Symp. on Theoretical Aspects of Comp. Science, Bordeaux, Janvier 1988. In collaboration with F. Avnaim.
22. A practical exact motion planning algorithm for polygonal objects amidst polygonal obstacles, IEEE Int. Conf. on Robotics and Automation, Philadelphia (Avril 1988). In collaboration with F. Avnaim, B. Faverjon.

23. Scene reconstruction from rays : application to stereo data, IEEE Int. Conf. on Robotics and Automation, Philadelphie (Avril 1988). In collaboration O. Monga.
24. Representing stereo data with the Delaunay triangulation, IEEE Int. Conf. on Robotics and Automation, Philadelphie (Avril 1988). In collaboration with O. Faugeras, E. Lebras.
25. How the Delaunay triangulation can be used for representing stereo data, Int. Conf. on Computer Vision, Tarpon Springs (Décembre 1988). In collaboration with O. Faugeras, E. Lebras, M. Schmitt.
26. An optimal algorithm for the boundary of a cell in a union of rays, Symp. on Theoretical Aspects of Comp. Science, Heidelberg, Février 1989. In collaboration with P. Alevizos, F. Preparata.
27. Probing non convex polygons, IEEE Int. Conf. on Robotics and Automation, Scottsdale, May 1989.
28. Building highly structured volume representation in 3D images, 3rd Int. Symposium on Computer Assisted Radiology, Berlin, Juin 1989. In collaboration with N. Ayache, E. Brunet, L. Cohen, J.P. Chièze, B. Geiger, O. Monga, J.M. Rocchisani, P. Sander.
29. Probing a scene of non convex polyhedra, 5th ACM Conf. on Computational Geometry, Saarbruck, Juin 1989. In collaboration with M. Yvinec.
30. A Dynamic Construction of Higher Voronoi Diagrams and its randomized Analysis, 2nd Canadian Conference on Computational Geometry, Ottawa, Août 1990. In collaboration with O. Devillers, M. Teillaud.
31. Steps toward the Automatic Interpretation of 3D Images, in NATO ASI Series, Series F : Vol. 60, "3D Imaging in Medicine : Algorithms, Systems, Applications", Ed. K.H. Hohne, H. Fuchs, S.M. Pizer. In collaboration with N. Ayache, L. Cohen, B. Geiger, J. Levy-Vehel, O. Monga, P. Sander.
32. Output-sensitive construction of the 3-d Delaunay triangulation of constrained sets of points. 3rd Canad. Conf. Comput. Geom., 1991. In collaboration with André Cérézo, Olivier Devillers, Monique Teillaud.
33. On-line geometric algorithms with good expected behaviours. 13th World Congress on Computation and Applied Math. (1991). In collaboration with Olivier Devillers, René Schott, Monique Teillaud, Mariette Yvinec.
34. Shortest paths of bounded curvature in the plane. 9th IEEE Internat. Conf. Robot. Autom. (1992). In collaboration with André Cérézo, Juliette Leblond.
35. Motion planning for a spider robot. 9th IEEE Internat. Conf. Robot. Autom. (1992). In collaboration with O. Devillers, L. Donati, F. P. Preparata.
36. Stable placements of spider robots. 8th Annu. ACM Sympos. Comput. Geom. (1992). In collaboration with O. Devillers, L. Donati et F. P. Preparata.

37. Randomized construction of the upper envelope of triangles in R^3 . 4th Canad. Conf. Comput. Geom. (1992). In collaboration with K. Dobrindt.
38. 3D simulation of delivery. Visualization 93 (1993). In collaboration with B. Geiger.
39. Three dimensional reconstruction of complex shapes based on the Delaunay triangulation. Biomedical Image Processing and Biomedical Visualization (1993). In collaboration with B. Geiger.
40. Convex Tours of Bounded Curvature. 2nd Annu. European Sympos. Algorithms (1994). In collaboration with J. Czyzowicz, O. Devillers, J-M. Robert, Yvinec.
41. From Spiders Robots to Half Disks Robots. 11th IEEE Internat. Conf. Robot. Autom. (1994). In collaboration with O. Devillers et S. Lazard.
42. Motion Planning of Legged Robots. 1st Workshop Algorithmic Found. Robot. (1994). In collaboration with O. Devillers, S. Lazard.
43. Shortest path synthesis for Dubins nonholonomic robot. IEEE Internat. Conf. Robot. Autom. (1994). In collaboration with X.-N. Bui, P. Souères, J.-P. Laumond.
44. Circular separability of polygons. INRIA Report 2406. 6th ACM-SIAM Symp. Discrete Algorithms, 1995. In collaboration with J. Czyzowicz, O. Devillers, M. Yvinec.
45. Evaluation of a new method to compute signs of determinants. Communication at the 11th ACM Symp. Comp. Geom., 1995. In collaboration with F. Avnaim, O. Devillers, F. Preparata, M. Yvinec.
46. A global motion planer for a mobile robot on a terrain. Communication at the 11th ACM Symp. Comp. Geom., 1995. In collaboration with K. Dobrindt, B. Geiger, H. Michel.
47. Voronoi diagrams in higher dimensions under certain polyhedral distance functions. 11th ACM Symp. Comp. Geom., 1995. In collaboration with M. Sharir, B. Tagansky, M. Yvinec.
48. Computing largest circles separating two sets of segments. 8th Canad. Conf. Comp. Geom., 1996. In collaboration with J. Czyzowicz, O. Devillers, J. Urrutia, M. Yvinec.
49. A polynomial-time algorithm for computing a shortest path of bounded curvature amidst moderate obstacles. 12th ACM Symp. Comp. Geom., 1996. In collaboration with S. Lazard.
50. Convex hulls of bounded curvature. 8th Canad. Conf. Comp. Geom., 1996. In collaboration with S. Lazard.
51. Reconstruction of geological structures from heterogeneous and sparse data. 4th ACM Workshop Adv. Geogr. Inform. Syst., 1996. In collaboration with S. Nullans.
52. Minkowski operations for satellite antenna layout. 13th Annu. ACM Sypos. Comput. Geom., 1997. In collaboration with E. de Lange, M. Teillaud

53. Reconstruction of 3D colored data. Eurographics, pp. 3-6, 1998. In collaboration with S. Nullans.
54. Reconstruction of 3D volumic models. GOCAD ENSG Conference. 3D Modeling of natural objects : a challenge for the 2000's, 1998. In collaboration with S. Nullans.
55. Line and curve segment intersection with restricted predicates. In Proc. 15th Annu. ACM Sympos. Comput. Geom., pages 370-379, 1999. In collaboration with J. Snoeyink.
56. A level set approach to smooth surface reconstruction. 4th Int. Conf. on Curves and Surfaces, 1999. In collaboration with F. Cazals, S. Nullans.
57. Smooth surface reconstruction via natural neighbour interpolation of distance functions. 16th Annu. ACM Sympos. Comput. Geom., 2000. In collaboration with F. Cazals.
58. Triangulations in CGAL. 16th Annu. ACM Sympos. Comput. Geom., 2000. In collaboration with Olivier Devillers, Monique Teillaud, Mariette Yvinec.
59. An Elementary Algorithm for Reporting Intersections of Red/Blue Curve Segments. 12th Canadian Conference on Comp. Geometry, August 2000. In collaboration with A. Vigneron.
60. Planning and Simulation of Robotically Assisted Minimal Invasive Surgery, MICCAI 2000, Pittsburgh, October 2000. In collaboration with L. Adhami, E. Coste-Manière.
61. 2D Structure Drawings of Similar Molecules, Graph drawing'2000. In collaboration with F. Cazals, J. Flototto.
62. Generation of hybrid grids using power diagrams. Numerical Grid Generation in Field Simulations", 2000. In collaboration with S. Balaven, C. Bennis, S. Sarda.
63. Computing the diameter of a point set. In Proc. DGCI 2002 (Discrete Geometry for Computer Imagery), volume 2301 of Lecture Notes in Computer Science, pages 197–208, 2002. Springer-Verlag. In collaboration with G. Malandain.
64. A local coordinate system on a surface. In Proc. 7th ACM Symposium on Solid Modeling and Applications, 2002. In collaboration with J. Flototto.
65. Complexity of the Delaunay Triangulation of Points on Polyhedral Surfaces. In Proc. 7th ACM Symposium on Solid Modeling and Applications, 2002. In collaboration with D. Attali.
66. Conforming Orthogonal Meshes. Meshing Round Table, Ithaca, 2002. In collaboration with S. Balaven, C. Benis, M. Yvinec.
67. On the combinatorial complexity of Euclidean Voronoi cells and convex hulls of d-dimensional spheres. ACM-SIAM Symp. on Discrete Algorithms (SODA) 2003. In collaboration with M. Karavelas.

68. Complexity of the Delaunay Triangulation of Points on Surfaces : the Smooth Case. 20th ACM Symposium on Computational Geometry, 2003. In collaboration with D. Attali, A. Lieutier.
69. Provably Good Surface Sampling and Approximation. 1st Symposium on Geometry Processing (2003). In collaboration with S. Oudot.
70. Meshing implicit surfaces with certified topology. 36 th ACM Symposium on the Theory of Computing (STOC), 2004. In collaboration with D. Cohen-Steiner and G. Vegter.
71. An effective condition for sampling surfaces with guarantees. ACM Symposium on Solid Modeling and Applications, 2004. In collaboration with S. Oudot.
72. Surface learning by probing. ACM Symposium on Computational Geometry, 2005. In collaboration with L. Guibas, S. Oudot.
73. Convex hulls and Voronoi diagrams of additively weighted points. European Symposium on Algorithms ESA 2005. In collaboration with C. Delage.
74. Anisotropic diagrams : the Labelle Shewchuk approach revisited. In Proceedings of the 17th Canadian Conference on Computational Geometry (CCCG'05), 2005. In collaboration with C. Wormser, M. Yvinec.
75. Provably Good Sampling and Meshing of Lipschitz Surfaces. ACM Symp. on Computational Geometry, Sedona 2006. In collaboration with S. Oudot.
76. Lagrangian Topology-Adaptive Dynamic Interfaces with a Lazy Kinetic Triangulation. Eurographics Symposium on Geometry Processing (SGP), Calgari, July 2006. In collaboration with J-P. Pons.
77. On Bregman Voronoi diagrams. ACM/SIAM Symposium on Discrete Algorithms (SODA), New Orleans, January 2007. In collaboration with F. Nielsen and R. Nock.
78. Manifold reconstruction in Arbitrary Dimensions using Witness Complexes. ACM Symposium on Computational Geometry, 2007. In collaboration with L. Guibas, S. Oudot.
79. Delaunay deformable models : Topology-adaptive meshes based on the restricted Delaunay triangulation. IEEE Conference on Computer Vision and Pattern Recognition (CVPR), Minneapolis, USA, June 2007. In collaboration with J.-P. Pons.
80. High-quality consistent meshing of multi-label datasets. Information Processing in Medical Imaging (IPMI), pages 198-210, July 2007. In collaboration with J.-P. Pons, F. SÃ©gonne, L. Rineau, M. Yvinec, and R. Keriven.
81. A disk-covering problem with application in optical interferometry. The 19th Canadian Conference on Computational Geometry (CCCG2007). In collaboration with T. Nguyen, F. Falzon, C. Knauer.

82. Shape Reconstruction from Unorganized Cross-Sections, Symposium on Geometry Processing (SGP), 2007. In collaboration with P. Memari.
83. Locally uniform anisotropic meshing. 24th ACM Symposium on Computational Geometry, SoCG'08. In collaboration with C. Wormser and M. Yvinec
84. An efficient implementation of the Delaunay triangulation and its graph in medium dimension. 25th ACM Symposium on Computational Geometry, SoCG'09. In collaboration with O. Devillers and S. Hornus.
85. Feature Preserving Delaunay Mesh Generation from 3D Multi-material Images. Symp. on geometry Processing (SGP 2009). In collaboration with Dobrina Boltcheva, Mariette Yvinec.
86. Mesh Generation from 3D Multimaterial Images. MICCAI 2009. In collaboration with Dobrina Boltcheva, Mariette Yvinec.
87. Incremental construction of the Delaunay graph in medium dimension. In Proc. 25th Annual Symposium on Computational Geometry, pages 208-216, 2009. In collaboration with O. Devillers, S Hornus.
88. Geometric tomography with topological guarantees. In Proc. 26th Annual Symposium on Computational Geometry, 2010. In collaboration with O. Amini, P. Memari.
89. Manifold reconstruction using Tangential Delaunay Complexes. In Proc. 26th Annual Symposium on Computational Geometry, 2010. In collaboration with A. Ghosh.
90. Equating the witness and restricted Delaunay triangulation. EuroCG 2012. In collaboration with R. Dyer, A. Ghosh, S. Oudot.
91. Stability of Delaunay-type structures for manifolds. 27th Annual Symposium on Computational Geometry, 2012. In collaboration with R. Dyer and A. Ghosh.
92. The Simplex Tree : An Efficient Data Structure for General Simplicial Complexes. European Symposium on Algorithms (ESA 2012). In collaboration with C. Maria.
93. The Compressed Annotation Matrix : an Efficient Data Structure for Computing Persistent Cohomology. European Symposium on Algorithms (ESA 2013). In collaboration with T. Dey, C. Maria.
94. Computing Persistent Homology with Various Coefficient Fields in a Single Pass. European Symposium on Algorithms (ESA 2014). In collaboration with C. Maria.
95. The Gudhi Library : Simplicial Complexes and Persistent Homology. International Congress on Mathematical Software (ICMS) 2014. In collaboration with C. Maria, M. Glisse and M. Yvinec.
96. Building Efficient and Compact Data Structures for Simplicial Complexes. 31st Symposium on Computational Geometry 2015. In collaboration with Karthik C. S., S. Tavenas.

97. A probabilistic approach to reducing algebraic complexity of Delaunay triangulations. European Symposium on Algorithms (ESA) 2015. In collaboration with R. Dyer, A. Ghosh.
98. Discretized Riemannian Delaunay triangulations. 25th International Meshing Roundtable (IMR25) 2016. In collaboration with M. Rouxel-Labbé, M. Wintraecken.
99. An Efficient Representation for Filtrations of Simplicial Complexes. Symposium on Discrete Algorithms (SODA 2017). In collaboration with Karthik C. S.
100. Anisotropic Triangulations via Discrete Riemannian Voronoi Diagrams. 33th Symp. Comp. Geometry (SoCG 2017). In collaboration with M. Rouxel-Labbé, M. Wintraecken.
101. Kernelization of the *Subset General Position* problem in Geometry. Mathematical Foundations of Computer Science (MFCS 2017). In collaboration with K. Dutta, A. Ghosh, S. Kolay.
102. Tight Kernels for Covering and Hitting : Point Hyperplane Cover and Polynomial Point Hitting Sets. 13th Latin American Theoretical Informatics Symposium (LATIN 2018). In collaboration with K. Dutta, A. Ghosh, S. Kolay.
103. The reach, metric distortion, geodesic convexity and the variation of tangent spaces. 34th Symp. Comp. Geometry (SoCG 2018). In collaboration with A. Lieutier, M. Wintraecken.
104. Local criteria for triangulation of manifolds. 34th Symp. Comp. Geometry (SoCG 2018). In collaboration with R. Dyer, A. Ghosh, M. Wintraecken.
105. Strong Collapse for Persistence. 26th Annual European Symposium on Algorithms (ESA 2018). In collaboration with S. Pritam and D. Pareek.
106. Computing Persistent Homology of Flag Complexes via Strong Collapses. In collaboration with Siddharth Pritam. 35th Symp. Comp. Geometry (SoCG 2019).
107. Randomized incremental construction of Delaunay triangulations of nice point sets. In collaboration with Olivier Devillers, Kunal Dutta, Marc Glisse. 27th Annual European Symposium on Algorithms (ESA 2019).

6 Patents

1. Méthode pour générer un maillage sur une formation hétérogène traversée par une ou plusieurs discontinuités géométriques dans le but de réaliser des simulations. Numéro d'enregistrement 99/15.713. IFP (1999). Co-authors S. Balaven, C. Benis, S. Sarda.
2. Method of generating a grid on a heterogenous formation crossed by one or more geometric discontinuities in order to carry out simulations.

- United States Patent 7,047,165. Assignee Institut Francais du Petrole (IFP). Co-authors Sophie Balaven, Chakib Benni, Sylvain Sarda.
3. Methods and apparatus for planning robotic surgery. United States Patent Application 20030109780. Assignee INRIA and Intuitive Surgical Inc. (2002). Co-authors E. Coste-Manière, L. Adhami, A. Carpentier, G. Guthart.
 4. Method and apparatus for fast automatic centerline extraction for virtual endoscopy. United States Patent Application 20050033114. Siemens Corporate Research (2004) Co-author B. Geiger.

7 Software

- One of the initiators of the CGAL library (see <http://www.cgal.org>)
- Initiator and chair of the Editorial Board of the GUDHI library (see <http://gudhi.gforge.inria.fr/>)
- Coauthor of NUAGES (3-D shape reconstruction from cross-sections), a software package commercialized by NOESIS, CRIL, Howmedica Leibinger GmbH (Pfizer Hospital Products Group) and Siemens Medical.
- Coauthor of PIAF (automatic layout of 2d shapes), a software package commercialized by NAKACHE.
- Coauthor of NUAGES-PC (3-D surface reconstruction from point clouds), a software package included in CATIA and commercialized by Dassault Systems.